

# Materials modeling

## General articles

- Open Source Software for Material Modeling  
<http://www.tms.org/pubs/journals/jom/0805/powell-0805.html>

## Materials modeling libraries

- Materials Algorithms Project : <http://www.jwri.osaka-u.ac.jp/map/backg.html>
- GooseMaterial : <https://github.com/tdegeus/GooseMaterial>
- muesli : <https://materials.imdea.org/research/simulation-tools/muesli/>
- Feel++ <http://docs.feelpp.org/docs/stable/>

## Porous materials

- [Dune](#)
- [DuMux](#)
- [The Open Porous Media \(OPM\) initiative](#)



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Last update: **2018/06/23 14:36**